Accessible Course Asset Challenge Game Rules

**Team:** Work together with the people at your table.

**What a Round Looks Like**

1. Presenter shares a course asset.
2. A timer is set for three (3) minutes. As a team:
   a. Explore the asset to identify barriers (e.g. access, use, understanding).
   b. Select one barrier you want to share as your answer. Write your team’s answer on your paper.
3. When time is up, hold up your answer paper.
4. The presenter goes around the room and tallies scores based on a predefined list of barriers/point values.
   - Teams earn more points for harder to identify barriers or less common barriers.
   - Teams with the same answer both get the designated points.
   - Barriers not on the pre-defined list may also get points.
5. The presenter does a short training on improving that asset.

The game has three total rounds.

**Winning:** The team with the most points at the end wins a prize for each team member.