Design to Make a Difference with Visual Learning Strategies and Planning Solutions
What are your expectations for our time together?
Agenda

Learning Environment Modeling™ Basics

Practice Creating Blueprints Using the LEM™ Language

Creating Learning Activities

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Using the five "building blocks", diagram the flow of the simple lesson scenario.

Information  Dialogue  Feedback  Practice  Evidence

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What is Learning Environment Modeling™?

A suite of visualization tools for planning and innovating learning experiences.

Powered by LEARNING ENVIRONMENT MODELING™
The Problems We Solve

GOAL  SOLUTION
The Problems We Solve

GOAL

Confusion
Low Engagement

SOLUTION

Poor Results
Lack of Direction
Lack of Action
Frustration
Photosynthesis Essay

“What”

Building Block Type

“How”

Assignment Dropbox
Lesson-Based Content Module for Online Course
Institute for Learning Environment Design
This design pattern illustrates how to plan and organize a lesson-based online course module.

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Step 1: Add Evidence
Step 2: Add Other Building Blocks
Step 3: Add Contexts
Step 4: Add Actions
Step 5: Add Notations
Analog vs. Digital
Group Practice

Create a Blueprint

1. Select a design scenario.

2. Create a blueprint for the scenario using LEM™

3. Share Your Blueprint

Design Scenarios

• Course Orientation

• “How to” Make S’mores
How did using LEM™ change the way you communicated with others?

How did the visual nature of LEM™ influence your design process?
Questions and Uses
Easy Ways to Get Started

http://iled.uco.edu

- Training
- Consulting

Booth# 335