This handout is an overview of Canvas Mobile resources.

The two apps are the Canvas student and teacher app. Below are the % student use for Canvas student app features.
From most important to least, which mobile app features are important to learners?

- Grades 92% 5
- Assignments 90% 4
- Quiz 81% 3
- Content 80% 1
- To Do 77% 2

Place the Canvas Teacher App uses under the correct column, useful or not useful.

What is best use for Canvas Teacher App?

- Aligning outcomes
- Assignments
- Changing assignment settings
- Changing due dates
- Communication
- Creating Content
- Grading
- Organizing modules
- Quizzes
- Sending announcements

Create 2 columns and list tasks

<table>
<thead>
<tr>
<th>N - Not Useful</th>
<th>U - Useful</th>
</tr>
</thead>
</table>

The correct responses to the previous question follow.
Best use of Canvas Teacher App

What is best use for Canvas Teacher App?

**Not Useful (working on your course)**
- Creating Content
- Aligning Outcomes
- Creating Assignments
- Creating Quizzes
- Organizing Modules

**Useful (working in your course)**
- Communication
- Sending announcements
- Changing assignment settings
- Changing due dates
- Grading

Below are three screen shots of how a Canvas course appears on a mobile device. The course uses **requirements**. Notice how the learner can mark work as completed, **Mark as Done**.

Mobile Example
The teacher can view students’ progress from the **Modules** page.

### Student Progress - Requirements

<table>
<thead>
<tr>
<th>Module Progress for</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Day One: The Apps</td>
<td>Complete</td>
</tr>
<tr>
<td>Day Two: Pages in Mobile</td>
<td>Complete</td>
</tr>
<tr>
<td>Day Three: Content with Mobile in Mind</td>
<td>Complete</td>
</tr>
<tr>
<td>Day Four: Mobile Assignments</td>
<td>Complete</td>
</tr>
<tr>
<td>Day Five: Teacher App</td>
<td>Complete</td>
</tr>
</tbody>
</table>

#### Day Two: Pages in Mobile

- Day 2: Course Home Page (and pages in general) Complete
- Day 2: Mobile Evaluation Complete
- Day 2: Pages in Mobile Complete Complete
Search your Canvas Commons for the **5-Day Mobile Workout**.

**Summary**

This is a short online course meant to introduce teachers to mobile considerations when using Canvas. It's meant to be completed with 5, 20-30-minute sessions; or workouts.

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Other Canvas Resources

- Canvas Student Mobile Feature
- Canvas Student iOS Guide
- Canvas Student Android Guide
- Canvas MagicMarker Guide IOS
- Polls for Android Guide
- Polls for iOS Guide
- Badgr for Canvas
- Badgr Course
- Apple Silicon & Canvas Mobile